

RoHS Compliant

TFT LCD Module with Metallized Projective Capacitive Touch Panel (FLETAS touch panel)

Specification

Model: GTWV070VHA00P

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This product complies with RoHS Directive
Please contact our sales consultant for details and to confirm the current status

FLETAS are products manufactured by Noritake itron Corporation.

Notice for the Cautious Handling of LCD Modules

Handling and usage precautions:

Please carefully follow the appropriate product application notes and operation standards for proper usage, safe handling, and maximum performance.

[Construction]



The FLETAS touch panel is made of glass. When using this product, please be sure to install a protective overlay such as cover glass, acrylic plate, etc.



Please handle the FLETAS touch panel very carefully as it may crack if it is pressed with excessive force.



If this product is bent or twisted, it may cause the breakage of parts on the product board. Please handle it very carefully without bending or twisting.



Please do not hold the FPC or other cables on this product as it may disconnect vital components.



The end faces of the FLETAS touch panel are not polished. Please handle it very carefully to avoid injury.



The FLETAS touch panel is made of glass. It may be damaged by falling / impact / excessive vibration. In the unlikely event that the glass shatters, please handle the glass fragments very carefully to avoid injury.



The LCD panel generates heat. Please provide clearance for heat dissipation between this product and its enclosure. Also, if a structure has electronic parts that are densely collected near this product, we recommend that it be cooled with a fan or something similar.

[Cable Connection]



Please do not remove the power cable and signal cable if the product is in an energized state. It may cause damage to the power supply circuit and/or the I/O circuit of this product.



As a rule of thumb, please do not input any signals while the product is not receiving adequate power. It may cause damage to the input/ output circuit.



When plugging-in or unplugging the cable for this product, please do not apply excessive force, such as pulling the cable.

Please plug-in or unplug in a straight direction (alignment) with the terminal, without bending or twisting forces.

If it is not properly plugged-in or unplugged, damage may occur to the cable or connector.



Please avoid sudden bending of the cable from the base of the insert connector part. It may cause damage to the cable or disconnection of the connector. If loads are expected on connectors and cables, please fix cables etc.

[Electrostatic Charge]



Since we are using semiconductor products, please pay attention to the electrostatic breakdown during handling and transportation. (If it is judged that the product is defective due to electrostatic destruction during its return to our company, it may be repaired for a fee.)

[Power]



Please use a fully stabilized power supply. If the poweSr supply's voltage is outside of the product's rated supply voltage, the operation of the power supply circuit may become unstable.



In-rush current flows when turning the power on. Please use a power supply that can withstand more than twice the normal current.



As a safety measure, we recommend using a power supply with overcurrent protection and a fuse.



Please confirm that the power supply voltage is within the rating of the connector.

Please use a power cable with the appropriate thickness and length.

[Interface]



Please use an interface cable that has a length that has been thoroughly verified.

[Implementation]



When installing this product, please make sure that the on-board electronic components and FPC do not touch the metal chassis. It may cause the product to malfunction.



If you need to make the product drip-proof, please use waterproof measures for products by using rubber etc.



Please handle the product carefully when you take it out from the case and when you install the product, since it is a precision part.

[Storage and Operating Environment]



Please use this product within the environmental condition range stated in its specification.

Exceeding the stated temperature, humidity, vibration, and impact limitations (along with other stated limitations) may cause malfunction.



Please do not exceed the absolute maximum ratings stated in the specification even for a moment. It may cause malfunction.



Under a high temperature environment, the FLETAS touch panel surface also becomes hot.

If you touch the FLETAS panel with your bare hand, please be careful of burns, injury, etc.



Malfunction may occur when the product is stored and/or used in environments with a lot of salt, sulfur, dust, etc.

[Disposal]



When disposing of this product, please follow the relevant regulations.

[Others]



Do not reverse engineer this product (i.e. firmware disassembly).



Do not modify, disassemble, repair, replace parts, etc.

It may cause EMI failure, etc.

(We cannot assume responsibility for troubles caused by modifying these products.)



This specification does not give license of the intellectual property rights that our company owns. Also, it does not guarantee the implementation of a third party's rights.



Neither whole nor partial copying of these specifications is permitted without our approval. If necessary, please ask for assistance from one of our sales consultants.



This product is designed with careful attention to EMI and ESD. However, the characteristics of EMI and ESD change when the product is incorporated into a system. Please be sure to perform testing with the finished product. When used in noisy environments, please take measurements against noise around the casing.



This product is not designed for military, aerospace, medical, or other life-critical applications. If you choose to use this product for these applications, please ask us for prior consultation or we cannot accept responsibility for problems that may occur.



Image persistence may occur if the same screen is displayed for a prolonged period of time. The effect will gradually disappear by displaying a screensaver pattern, etc, or by powering off the display. The time needed for the effect to disappear is not fixed, as it depends on the exact usage, screen settings, power settings, and environmental temperature, etc.

To avoid image persistence, it is recommended to avoid displaying a fixed pattern or the same image for a prolonged period of time.

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1 General description

This specification corresponds to the product specification of GTWV070VHA00P which is TFT - LCD graphic display module with metallized projective capacitive touch (FLETAS touch panel).

1.1 Constitution

This product consists of TFT-LCD, FLETAS touch panel, and control board (touch control, power supply, display control).

Block Diagram 1.2 Control board (CN2): USB Touch **FLETAS** Controller **X & Y** Interface touch panel Controller (CN5): UART, I²C User's Host Converter (CN7): 5V Power Supply TFT-LCD Display Signal (CN1) : DVI DVI Signal to RGB Parallel HDMI connector

1.3 Basic Specification

	Item	Content	Condition			
Power	Input voltage	DC 5V +/- 5%	VCC - GND			
supply	Current	TYP.640mA, MAX.830mA	Backlight brightness 100%			
	Туре	TFT-LCD				
	Size	7.0 inchs (display area: 154.08 mm x 85.92 mm)				
	Number of pixels					
	Colors	16.7M (24-bit color)				
Display	Recommend viewing direction	d viewing 12 o'clock				
	Gray scale inversion direction	6 o'clock				
	Brightness	Backlight brightness: 100% (Factory status)				
	Display signal interface	DVI	HDMI connector Type A			
	Туре	Metallized projective capacitive touch				
FLETAS	Touch active area	156.64 mm x 89.05 mm				
touch panel	Number of touches	Max. 10 points				
	Interface	USB (HID compliance, full speed 12Mbps.) I2C (HID compliance, touch data acquisition by commands) UART (touch data acquisition by commands)				
	Display commands	Backlight (display brightness) adjustment				
Control	Touch commands	Touch sensitivity adjustment, touch mode selectction, touch data send, etc.	UART, I ² C interface			
	Other commands	Memory switch setting, initialize, etc.				

2 Electrical Specifications

2.1 Absolute Maximum Rating

Pa	rameter	Symbol	Min.	Тур.	Max.	Unit	Condition
Power supply	Power supply voltage	VCC	-0.3	_	+6.0	V	
UART	Logic input voltage RXD	VIN1	-0.3	_	3.6	V	VCC=5V
I ² C	Logic input voltage SCL,SDA	VIN2	-0.3	_	3.6	V	1
Common	Logic input voltage /RESET	VIN3	-0.3	_	5.0	V	VCC=5V

2.2 Electrical Ratings

	=100111041114411190										
Pa	rameter	Symbol	Min.	Тур.	Max.	Unit	Condition				
Power supply	Power supply voltage	VCC	4.75	5.0	5.25	VDC					
UART	Logic input voltage	VIH1	2.7	_	_	VDC	_				
UAKT	RXD	VIL1	_	_	0.6	VDC	_				
I ² C	Logic input voltage	VIH2	2.7			VDC	Pull-up resistor				
1-0	SCL,SDA	VIL2	_	_	0.6	VDC	10kΩ				
Common	Logic input voltage	VIH3	1.5			VDC					
Common	/RESET	VIL3		_	0.3	VDC	_				

The TFT-LCD driving voltage is generated by the on-board DC / DC converter.

2.3 Electrical Characteristics

Logic input/ output condition

Measuring conditions: ambient temperature = 25°C, VCC=5.0VDC

TMDS clock frequency = 33MHz, refresh rate = 60Hz

Pa	rameter	Symbol	Min.	Typ.	Max.	Unit	Condition
UART	Logic output voltage	VOH1	2.7	_	_	VDC	IOH1 = -2.0mA
UART	TXD	VOL1		_	0.5	VDC	IOL1 = 1.5mA
	Logic output voltage SCL, SDA	VOH2	0	_	0.5	VDC	IOL2 = 8.0mA
I ² C	Logic output voltage	VOH3	2.7	_	_	VDC	IOH3 = -4.0mA
120	/IRQ	VOL3	0	_	0.5	VDC	IOL3 = 8.0mA
	Pull-up resistor SDA, SCL	Rp	_	10	_	kΩ	Internal pull-up Voltage 3.3V
		ICC-1	1	640	830	mADC	Brightness 100% All black display
	Power Supply Current	ICC-2	ı	380	_	mADC	Brightness 50% All white display
		ICC-3	-	50	70	mADC	Brightness 0% DVI suspend mode
Power Supply		ICC-4 – 20 30	30	mADC	Power down mode DVI suspend mode		
Fower Supply		P1	-	3.2	4.2	W	Brightness 100% All black display
	Power	P2		1.9	_	W	Brightness 50% All white display
	Consumption	P3		0.3	0.4	W	Brightness 0% DVI suspend mode
		P4	_	0.1	0.2	W	Power down mode *1 DVI suspend mode

[·] The rise time of supply voltage should not exceed 100ms.

[•] Inrush current at power-on may exceed twice normal current. It is recommended to use a power supply that can secure enough power capacity.

^{*1} Power down mode: please refer to 8 Power Saving Commands Summary.

3 **Environmental Specifications**

Parameter	Content								
Operating temperature	- 20°C to + 70°C								
Storage temperature	- 30°C to + 80°C								
Operating humidity	Temp. ≦60 °C, 80% RH MAX. (No condensation) Temp. > 60 °C, absolute humidity shall be less than 80% RH at 60 °C(No condensation)								
Vibration (non-operating)	10-55-10Hz, all amplitude 1mm, 30 minutes, X-Y-Z								
Shock (non-operating)	392m/s² (40G) 9ms X-Y-Z, 3 times each direction								
Brightness derating	0 -20 -10 0 10 20 30 40 50 60 70 Operating temp (°C)								

4 **Physical Specifications**

Parameter	Content
Number of pixels	800 × RGB × 480
Display area	154.08mm × 85.92mm (X × Y)
Pixel pitch	0.1926mm × 0.179mm (X × Y)
Weight	Approximately 255g

5

Applicable Specifications
Applicable reliability specification:
Applicable module production specification:
Applicable touch panel production specification:
* The revision number is indicated by "x". TT-99-3102x TT-98-3413x TT-17-3301x

6 Interfaces

Interf	ace *2	Protocol	Connector details
USB	HID *1	HID class standard (Touch screen)	12.2
USB	WinUSB *1		12.2
UART		Noritake original commands *3	
I ² C			12.3
1-0		HID class standard (Touch screen)	
DVI		DVI signal	12.1

^{*1} Both protocols are available simultaneously.

6.1 USB Interface : CN2

6.1.1 USB Interface - Summary

The USB interface is USB 2.0 full-speed (12 Mbps) capable. The USB interface implements a HID class interface for the touch screen, and a WinUSB-compatible interface for Noritake original commands, both of which may be used simultaneously. The display module can be used as a HID and/or WinUSB device, using the standard HID and/or WinUSB drivers respectively. Alternatively, refer to USB Interface – technical details (below) if using the USB interface with a custom driver or embedded system, etc. Refer to the USB 2.0 Specification for further details.

6.1.2 USB Interface - Technical Details

The device has a single configuration, with two interfaces, supporting three endpoints for data transfer:

Endpoint	Type	Maximum packet size
Endpoint 0	Control	64 bytes
Endpoint 1	Bulk IN	64 bytes
Endpoint 2	Bulk OUT	64 bytes
Endpoint 3	Interrupt IN	64 bytes

Vendor ID: 0EDA (hex) Product ID: 12DE (hex)

Device class: 00 (hex) (refer to Interface class)

Interface 0: Class: 03 (hex) (HID)

Interface 1: Class: FF (hex) (vendor-specific)

Interface 0 uses endpoint 3 (interrupt IN) for sending touch reports to the host. Interface 1 uses endpoints 1 (bulk IN) and 2 (bulk OUT) for bi-directional data transfer.

Refer to the device class definition HID for further details.

https://www.usb.org/hid

WinUSB compatibility:

The USB interface supports Microsoft OS String Descriptors, which enable automatic recognition of WinUSB compatibility for applicable operating systems (manual configuration, using an .inf file, is also possible). The GUID below is used by applications on the host in order to access the device.

Device Interface GUID: 6120D798-D192-4463-B0DE-2B65ED2F4870

Refer to WinUSB documentation from Microsoft for further details: https://msdn.microsoft.com/en-us/library/windows/hardware/ff540196(v=vs.85).aspx

6.1.3 USB Connection Indicator

LED1 is illuminated when USB cable is inserted and VBUS signal is supplied. USB cable can be plugged in and unplugged even when it is energized.

^{*2} All interfaces are available simultaneously.

^{*3} If multiple interfaces are used and there is data to be transmitted from this product, transmit data is transmitted from the interface on which data was most recently received.

6.2 UART: CN5

Interface conditions:

Baud rate	4,800 to 115,200bps (set by memory switch) Default setting: 38,400bps
Parity	None, even, odd (set by memory switch) Default setting: None
Format	Start (1 bit) + Data (8 bit) + Parity (0 or 1 bit) + Stop (1 bit)
Communication control signal	-
Transmit buffer	128 bytes
Receive buffer	512 bytes

6.3 I²C: CN5

Working as an I²C slave.

Communication parameters

Communication speed	Max. 400Kbps
Format	I ² C
Slave address(es)	Set by memory switch
Supported function	ACK response, clock stretch
Communication	/IRQ (*1)
Control signals	

*Note: If clock stretch is applied during processing of a command, the host (master) will not be able to send or receive any more data until command processing has finished.

*1 /IRQ signal indicates when data is available to be read by the host, but this signal can only be used by one of the I²C functions. The HID function has priority, such that the signal is controlled exclusively by the HID over I²C function, unless HID over I²C is disabled (by setting MSW46 invalid). If HID over I²C is disabled, the /IRQ signal is controlled by the Noritake original commands function.

For Noritake original commands, FF(hex) is returned in response to a read if no data is available.

For technical details on HID over I²C, refer to the "HID Over I²C Protocol Specification" document: http://msdn.microsoft.com/en-us/library/windows/hardware/hh852380.aspx

This product's HID descriptor address is 0x0001.

Data write sequence

S	SLAV	'E ADDF	RESS	R/*W		DATA DATA									
(Sr)	b7		b1	b0	ACK	b7		b0	ACK ···	•••	b7		b0	ACK	Р

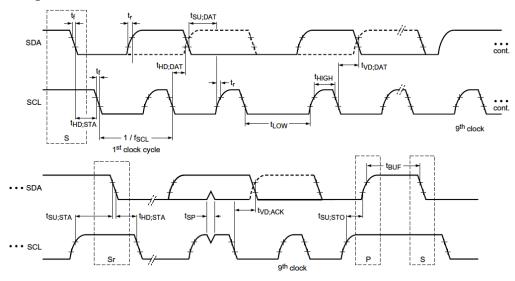
Data read sequence

Ī	S	SLAV	'E ADDF	RESS	R/*W			DATA				DATA			D
	(Sr)	b7		b1	b0	ACK	b7		b0	ACK	 b7		b0	NACK	Р

Host (master) is transmitter, display module (slave) is receiver

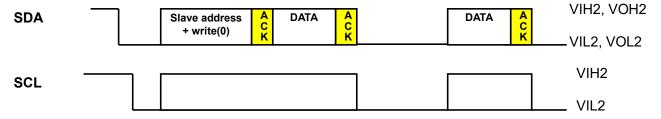
Host (master) is receiver, display module (slave) is transmitter

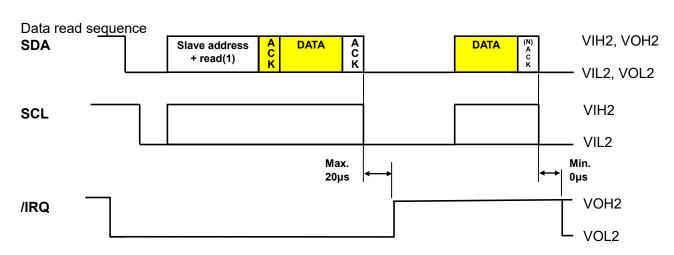
I²C Timing



Parameter	Symbol	Condition	Min.	Тур.	Max.	Unit
SCL clock frequency	fSCL	-	0	-	400	kHz
Start condition hold time	tHD;STA	-	0.6	-	-	μs
SCL 'L' time	tLOW	-	1.3	-	-	μs
SCL 'H' time	tHIGH	-	0.6	-	-	μs
Start condition setup time	tSU;STA	-	0.6	-	-	μs
Data hold time	tHD;DAT	-	0	-	-	μs
Data setup time	tSU;DAT	-	100	-	-	ns
SCL, SDA rise time	Tr	-	20	-	300	ns
SCL, SDA fall time	Tf	-	-	-	300	ns
Stop condition setup time	tSU;STO	-	0.6	-	-	μs
Stop condition – start condition bus idle time	tBUF	-	20	-	-	μs

Data write sequence





6.4 DVI: CN1

HDMI connector (Type A) for video signal input. This product receives DVI signals from the customer host and displays the image by converting it to a signal suitable for the display unit (TFT - LCD).

There is no audio signal output function etc. This product does not support communication standards such as HDCP.

LED2 is illuminated when the display signal is active.

HDMI cable can be plugged in and unplugged even when it is powered.

EDID is supported for plug and play operation when connecting to EDID compatible equipment.

TMDS clock frequency should be within the allowable range.

Parameter	Min.	Тур.	Max.	Unit
TMDS clock frequency	-	33.3	50.0	MHz

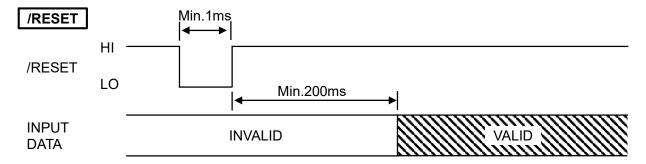
If EDID is not supported, or host settings cause TMDS clock frequency to be outside the allowable range, display image distortion may occur.

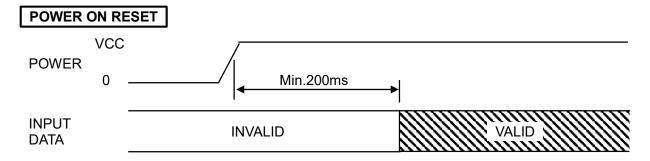
6.5 RESET

Reset pulse (active low) should be longer than 1ms.

After a reset pulse, a minimum of 200ms must be allowed before attempting to send data. After power on, a minimum of 200ms must be allowed. Data loss may occur if these time periods are not adhered to.

* /RESET is for the reset signal of the touch system, but the display OFF during reset.





7 FLETAS Touch Panel

7.1 Outline

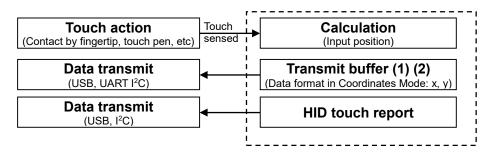
Detection method: Metallized Projective Capacitive Touch Panel (FLETAS touch panel)

Touch reporting methods: HID class standard (touch screen) (10-point multi-touch)

Noritake original commands (refer to 7.2 - 9)

7.2 Basic Operation

The display module features a touch panel for handling input by fingertip or touch pen, etc. FLETAS touch panel function sends data for the input position coordinates.



Notes:

- (1) The number of simultaneous touches recognized depends on the touch mode.
 - * For Noritake original format
- (2) Touch information is queued when Touch Panel Data Transmit is ON and sufficient space is available in the transmit buffer (buffer capacity: 128 bytes). When there is insufficient space, touch actions are not queued, so the queued data should be periodically read.
 - * For Noritake original format

7.3 Touch Modes

There are two touch modes. Single-touch mode (default) recognizes only one touch at a time, generating continuous touch reports while the touch continues, stopping the reports when touch is released. This mode is software-compatible with resistive touch-panel modules. Multi-touch mode recognizes a maximum of 1 to 10 (configurable) touches, generating touch reports only when changes (touch / release / touch position change) occur.

* For Noritake original format

^{*} At power on, please wait enough time and do not touch the panel until hardware calibration is finished.

7.4 Touch Data Read Format

FLETAS touch panel is configured as a display area. The (x, y) coordinate values of the input position (in 1-pixel units) are reported.

 $0 (0000h) \le x \le 799 (031Fh)$

 $0 (0000h) \le y \le 479 (01DFh)$

Send touch data in the following format.

Transmit data format (Single-touch mode)

Transmitted data	Hex	Data length
(1) Header	10h	1 byte
(2) Identifier	00h	1 byte
(3) Data	00h–FFh	4 bytes tXL: x-coordinate, lower byte tXH: x-coordinate, upper byte tYL: y-coordinate, lower byte tYH: y-coordinate, upper byte

Touch data is transmitted when FLETAS touch panel is touched.

Transmitted data format (Multi-touch mode):

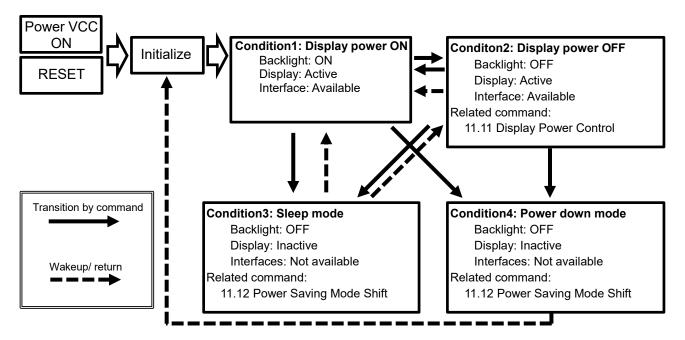
Transmitted data	Hex	Data length		
(1) Header	10h	1 byte		
		1 byte		
(2) Identifier	10h, 11h	10h: Released		
		11h: Touched		
(3) Touch number	01h-0Ah	1 byte		
		4 bytes		
		tXL: x-coordinate, lower byte		
(4) Data	00h–FFh	tXH: x-coordinate, upper byte		
		tYL: y-coordinate, lower byte		
		tYH: y-coordinate, upper byte		

Touch data is transmitted, for each detected touch, when FLETAS touch panel is touched or released, or a touch position changes.

^{*} The upper left is the origin (0, 0).

8 Power Saving Commands Summary

The following diagram and table provide a summary of the available power saving states, and the possible transitions between states. Refer to the applicable command descriptions for further details.



Commands	Parameter	Backlight	Interface controller *1	Touch controller	Wakeup/ return method
	OFF p = 00h	OFF	Active	Active	Display Power Control command
Display power control	ON p = 01h	ON	Active	Active	-
	Auto-ON p = 80h	OFF→ON	Active	Active	Display Power Control command, touch
	No wakeup set w = 00h	OFF	Stop	Stop	-
Power saving mode transition	Wakeup by touch b0 = 1	OFF	Stop	Power saving	Touch
Power down mode m = 00h	Wakeup by GPIO input b4 = 1, b5, b6	OFF	Stop	Stop	GPIO input
	Wakeup by USB VBUS rising b7 = 1	OFF	Stop	Stop	VBUS rising edge
	No wakeup set w = 00h	OFF	Pause (Condition retention)	Stop	-
Power saving mode transition	Wakeup by touch b0 = 1	OFF	Pause (Condition retention)	Power saving	Touch
Sleep mode m = 01h	Wakeup by GPIO input b4 = 1, b5, b6	OFF	Pause (Condition retention)	Stop	GPIO input
	Wakeup by USB VBUS rising b7 = 1	OFF	Pause (Condition retention)	Stop	VBUS rising edge

^{*} Regardless of the current power saving state, external reset input or power cycling VCC will result in a return to normal operation.

^{*} Multiple wakeup methods can be selected at the same time when using the Power Saving Mode Shift command, in which case any of the selected methods can cause a wakeup.

^{*1} Shows USB and I²C interfaces.

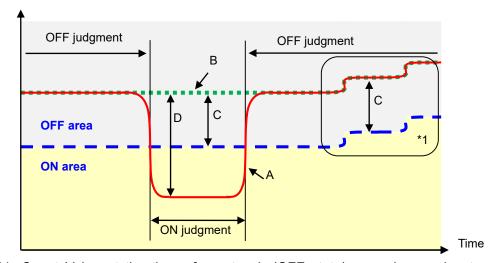
9 Touch Detection

The touch sensor of this product quantifies the strength of the electric field between the electrodes and determines whether the touch is ON/ OFF according to the change.

<Touch detection flow>

- 1. If there is no human finger (or equivalent conductor) near the FLETAS touch panel, the OFF judgment is maintained.
- 2. Count Value decreases as a finger approaches the FLETAS® touch panel.
- 3. When Count Value falls below the threshold, the judgment is ON.
- 4. Count Value increases when a finger leaves the FLETAS touch panel.
- 5. When Count Value exceeds the threshold, the judgment is OFF.
 - **A. Count Value**: A numerical value of the strength of the electric field between the electrodes
 - B. Touch Reference: Count Value when not touching
 - C. Threshold: Threshold for judging ON / OFF (a constant value from the touch reference)
 - D. Touch Level: Touch Reference Count Value

Count Value



- *1: Count Value at the time of non-touch (OFF state) may change due to changes in the surrounding environment.
 - Since the calibration function is provided, Count Value is used as the average value of Count Value, so that stable touch detection can be obtained without being affected by changes in the surrounding environment. It is also possible to turn off the calibration function. Please contact our sales representative for details.
- *2: If the ON judgment period continues for 10 seconds, Count Value is reset as Touch Reference and automatically switches from ON judgment to OFF judgment to prevent foreign objects or unexpected conductors from adhering and continuing the ON judgment. It is also possible to turn off the function. Please contact our sales representative for details.

10 Commands List

Command			_
Command Name	Hex Code	Operation Operation	Page
Touch Mode selection Single-Touch Mode / Multi-Touch Mode	1Fh 50h 01h n	Set the specified channel to coordinates mode. n: Select touch mode and maximum simultaneous touch detection (for multi-touch mode)	P18
Touch Panel Data Transmit ON/OFF	1Fh 50h 20h m	Set whether or not touch operation data is transmitted. m: Transmit ON/OFF	P18
Touch Panel Data Transmit ON/OFF for HID	1Fh 50h 22h m	Set whether or not touch operation data is transmitted via HID. m: Transmit ON/OFF	P18
Touch Setting Package Data Store	1Fh 28h 65h 1Ch a d[1] d[1024]	Touch setting package data is stored. a: Touch setting package data storing destination d: Package data 01h ≤ a ≤ 04h 00h ≤ d ≤ FFh	P18
Touch Parameter Setting	1Fh 4Bh 70h a [b (c)]	Set / read touch parameters a : parameter selection / operating designation b,c: set value	P18
Backlight Brightness Level Setting	1Fh 58h n	Set backlight brightness level for entire display screen. Brightness level = (n / 255) * 100 [%]	P20
Initialize	1Bh 40h	Initialize all settings.	P20
Memory Switch Setting	1Fh 28h 65h 03h a b 1Fh 28h 65h 03h a b c(1) d(1) [c(b) d(b)]	Set memory switch a: Memory switch selection - memory switch individual setting $00h \le a \le 3Fh$ $00h \le b \le FFh$ - memory switch multi-setting $a = FFh$ $01h \le b \le FFh$ $00h \le c \le 3Fh$ $00h \le d \le FFh$	P21
Memory Switch Data Send	1Fh 28h 65h 04h a 1Fh 28h 65h 04h a b c(1) [c(b)]	Send contents of memory switch - single-sending a: Memory switch No multi-sending (a = FFh) b: Number of sending byte c: Memory switch No.	P21
Product Status Send	1Fh 28h 65h 40h a [b c]	Send product status information. a: name of information a = 01h: Boot version information a = 02h: Firmware version information a = 20h: Memory checksum information a = 30h: Product type information a = 40h: Display x pixel information a = 41h: Display x pixel information a = 70h: Touch setting package name a = 71h: Touch setting package ID a = 72h: Touch sensitivity (gain) a = 73h: Touch sensitivity (threshold) b: Start address c: Data length	P22
Display power ON / OFF / Auto	1Fh,28h,61h,40h,p	Controls display power ON/OFF/Auto. p=00h: Display power OFF p=01h: Display power ON p=80h: Display Power OFF, automatic ON when touch detected.	P22
Power Saving Mode Transition	1Fh,28h,61h,48h,m,w	Transition to power saving mode and set the wakeup method m: mode m = 00h: Power down mode m = 01h: Sleep mode w: Wakeup method w = b7, b6, b5, b4, b3, b2, b1, b0	P23
Touch Scan Period Setting at Power Saving Mode	1Fh,28h,61h,49h,p	Set the touch scan period for power saving mode p: Touch scan period 04h (4ms) ≤ p ≤ FEh (254ms)	P23
Touch Level Read	1Fh,4Bh,70h,a	Send touch level information of FLETAS touch panel when sending the command. a: Read mode This command is used to adjust the sensitivity with the product tool "GTOMP". The detail of the transmission contents is not disclosed in principle.	P23

11 **Commands**

These commands can be sent by USB (WinUSB-compatible interface), UART and I²C.

The commands (section 10) refer to operation using the optional Noritake original commands. These commands are not needed for the standard HID protocol.

US P 01h n (Single-Touch Mode / Multi-Touch Mode) 11.1

Code: 1Fh 50h 01h n

n: Select single / multi touch mode and maximum simultaneous touch detection (for multi-touch mode)

00h: Single-touch mode

 $01h \le n \le 0Ah$: Multi-touch mode (n = maximum simultaneous touches)

Default = 00h

Definable area: $00h \le n \le 0Ah$

Function: Selection single / multi touch mode.

11.2 US P 20h m (Touch Panel Data Transmit ON/OFF)

Code: 1Fh 50h 20h m

Transmit ON/OFF Definable area: m = 00h, 01h

> m = 00h: Transmit OFF m = 01h: Transmit ON

Default: m = 00h (Transmit OFF)

Function: Sets whether or not touch operation data is transmitted to the host.

When OFF, touch operation data is not placed in the transmit buffer.

11.3 **US P 22h m** (Touch Panel Data Transmit ON/OFF for HID)

Code: 1Fh 50h 22h m

Transmit ON/OFF Definable area: $00h \le m \le 03h$

m	USB	I ² C
00h	OFF	OFF
01h	ON	OFF
02h	OFF	ON
03h	ON	ON

Default: m = 03h

Sets whether or not touch operation data is transmitted to the host via HID.

When transmit ON, the touch report is generated and transmitted according to HID (USB or I²C). When transmit OFF, no touch report is generated.

11.4 US (e 1Ch a d[1] ... d[1024] (Touch Setting Package Data Store)

Code: 1Fh 28h 65h 1Ch a d[1] ... d[1024]

a: Touch setting package data storing destination

d: Package data

 $01h \le a \le 04h$ Definable area:

 $00h \le d \le FFh$

Function: Touch setting package data is stored.

For validating the setting value of touch setting package, it is necessary to set the memory switch (MSW63).

To start with the sensitivity setting value of touch setting package at power on, it is necessary to set the memory switch (MSW62).

Please contact our sales consultant for data provision of touch setting package.

Package data include a package ID and a package name.

Package data includes continuous touch time setting. Since, continuous touch time is set to approximately 10 seconds in the factory setting, after 10 seconds touch keeping, it will be calibrated with the touch sensing and canceled the touch data output.

11.5 US K 70h (Touch Parameter Setting)

Code: 1Fh 4Bh 70h a [b [c]]

a : parameter selection/ operation designation

b, c : value

Definable area: a = 00h : Threshold setting ('c' not used)

 $00h \le b \le FFh$: threshold value

a = 04h : Gain setting ('c' not used)

00h ≤ b ≤ 0Fh : gain value

a = 06h : Touch standard references setting procedure

00h ≤ b ≤ FFh : Maximum allowable noise during measurement

(Setting fails if noise on any channel exceeds this value) $00h \le c \le FFh$: Number of measurements to make

a = 07h : Touch standard references usage (on/off) ('c' not used)

 $00h \le b \le 01h$: 00h (off), 01h (on)

a = 08h : Touch standard references usage status read ('b', 'c' not used)

a = 10h : Touch setting package selection ('c' not used)

 $00h \le b \le 04h$

Function: Touch parameter setting.

11.5.1 Threshold and Gain (a = 00h / 04h)

These commands are used for adjusting touch sensitivity.

Decreasing the threshold value increases sensitivity.

Increasing the threshold value reduces sensitivity.

Optimum gain value depends on the touch sensor construction. This should be left at the factory default value.

Settings take effect immediately, but they are not stored in non-volatile memory.

11.5.2 Touch Standard References Related Commands (a = 06h / 07h / 08h)

The touch standard references function is an optional function that can be used to help improve the reliability of touch detection with changing environmental conditions, such as water on the screen. In order to improve the reliability of touch detection using this function, it is necessary to execute "touch standard references setting procedure" once (see below) for each module and confirm the result is "success". To ensure that accurate reference values are measured, this command must be run in a controlled environment (for example, in the final stage of product assembly) with the product in its final form (mounting case, a cover, etc.), with no touches, moisture, or other foreign matter. If touch standard references have been successfully set as described above, the function can then be enabled with the "touch standard references usage" command. If standard reference values are not set, or if "touch standard reference usage" has not been set to "on", this function is not used. (In this situation touch detection operates with base-level performance).

a = 06h: Touch Standard Reference Setting Procedure

In order to measure accurate reference values, this procedure must be run in a controlled environment (no touches, moisture, foreign objects, or excessive noise) with the product in its actual usage configuration (casing, a cover, etc.). When the touch standard references setting procedure command is executed, FLETAS touch panel is measured two (or more) times, and if the differences between the measurements (noise level) for all measurement points (channels) is less than b, the measurement is "successful". If exceeded for any channel, measurement is "failed". The noise level of the channel with the most noise and the x, y sensor position of that channel are provided in the response data.

If the measurement is successful, touch standard references usage is set to "on". If it fails, it is set to "off".

The reference values are saved in the touch controller, but the touch standard reference usage setting is not saved, so it is necessary to issue the touch standard reference usage (on) command after a reset or restart.

Response data (4 bytes)

00h NNh NXh NYh = Success (noise is within the limit)

01h NNh NXh NYh = Failure (noise limit exceed)

02h XXh XXh XXh = Failure (other problems / defects)

NNh = Noise value of noisiest channel

NXh = Noisiest channel X NYh = Noisiest channel Y

Transmit data	Hex	Data length
Status	00h~02h	1 byte
NNh / XXh	00h∼FFh	1 byte
NXh / XXh	00h∼FFh	1 byte
NYh / XXh	00h∼FFh	1 byte

a = 07h: Touch Standard Reference Usage (ON/OFF) ('c' not used)

b = 00h: OFF (initial value)

b = 01h: ON

Note: "ON" setting has no effect if a valid reference values have not been stored in the touch controller using the above "Touch Standard References Setting Procedure" command.

a = 08h: Touch Standard Reference Usage Status Read ('b', 'c' not used)

Response data (1 byte): 00h = off 01h = on

Note: The following data will be transmitted from the interface that is currently enabled.

Transmit data Hex Data length
Data 00h/01h 1 byte

11.5.3 Touch Setting Package Selection (a = 10h)

Definable area: b = 00h : F

b = 00h : Factory setting

 $01h \le b \le 04h$: Touch setting package 1 to 4.

Default: Memory switch setting (default: b = 00h). **Function:** Select touch setting package to use.

After executing this command, the touch control will start with selected touch setting package value

Executing Touch Setting Package Data Store command is necessary in advance.

In factory setting, once it's kept the touch action more than 10 seconds, it will be calibrated with the touch sensing and canceled the touch data output.

11.6 US X n (Backlight Brightness Level Setting)

Code: 1Fh 58h n

n: Brightness level setting

Definable area: $00h \le n \le FFh$

Default: Memory switch setting (default: n = FFh).

Function: Set display brightness level.

Brightness level ≒ (n / 255) × 100 [%]

11.7 ESC @ (Initialization)

Code: 1Bh 40h

Function: Set various setting to the initial state.

Restore the software setting value to the power-on state.

The contents of the receive buffer are retained.

After memory switch setting, MSW 5, 58, 59, 62, 63 can be reflected by executing this command After memory switch setting, MSW 46, 47, 48, 49 are not reflected even if this command is executed. They are reflected by turning on the power again.

11.8 US (e 03h a b c(1) d(1) [... c(b) d(b)] (Memory Switch Setting)

Code: 1Fh 28h 65h 03h a b or

1Fh 28h 65h 03h a b c(1) d(1) [... c(b) d(b)]

Definable area:

Single Memory switch setting:

a: Memory switch number

b: Setting value

00h ≤ a ≤ 3Fh

 $00h \le b \le FFh$

Multiple Memory switch setting:

a = FFh

 $01h \le b \le FFh$

 $00h \le c \le 3Fh$

 $00h \le d \le FFh$

Function: Set memory switch.

This command has single memory switch setting (a = 00h to 3Fh) and multiple memory switch setting (a = FFh).

Single setting (a = 00h - 3Fh), a: Memory switch number, b: Setting value.

Multiple setting (a = FFh), b = Number of setting, c = Memory switch number, d = Setting value.

Memory switch details: Refer to section 14 Memory Switch.

11.9 US (e 04h a (Memory Switch Data Send)

Code: 1Fh 28h 65h 04h a

1Fh 28h 65h 04h a b c(1) [... c(b)]

a: Memory switch number

Definable area:

Single memory switch read:

00h ≤ a ≤ 3Fh

Multiple memory switch read:

a = FFh

 $01h \le b \le FFh$

 $00h \le c \le 3Fh$

Function: Send the contents of memory switch data.

A single memory switch can be read (a=00h-3Fh) or multiple memory switches can be read (a=FFh).

Single read (a=00h-3Fh): a = memory switch number.

Multiple read (a=FFh): b= number of reads, c = memory SW number.

The following data is transmitted from the currently-active interface:

Transmitted data	Hex	Data length
(1) Header	28h	1 byte
(2) Identifier 1	65h	1 byte
(3) Identifier 2	04h	1 byte
(4) Data	00h–FFh	1 byte

Memory switch details: Refer to section 14 Memory Switch.

11.10 US (e 40h a [b c] (Product Status Send)

Code: 1Fh 28h 65h 40h a [b c]

Definable area: a = 0.1h, 0.2h, 1.0h, 1.1h, 2.0h, 3.0h, 4.0h, 4.1h

a = 01h: Boot version information (b, c not used)

a = 02h: Firmware version information (b, c not used)

a = 20h: Memory checksum information

 $00h \le b \le FFh$: Start address (Effective address = $b \times 10000h$) $01h \le c \le FFh$: Data length (Effective data length = $c \times 10000h$)

a = 30h: Product type information (b, c not used)

a = 40h: Display x pixel information (b, c not used)

a = 41h: Display y pixel information (b, c not used)

a = 70h: Touch setting package name (b, c not used)

a = 71h: Touch setting package ID (b, c not used)

a = 72h: Touch sensitivity (current gain) setting value (b, c not used)

a = 73h: Touch sensitivity (current threshold) setting value (b, c not used)

Function: Send product status information.

The following data is transmitted from the currently-active interface:

Transmitted data	Hex	Data length		
(1) Header	28h	1 byte		
(2) Identifier 1	65h	1 byte		
(3) Identifier 2	40h	1 byte		
(4) Data	00h–FFh	a = 01h: 4 bytes a = 02h: 4 bytes a = 20h: 4 bytes a = 30h: 15 bytes a = 40h: 3 bytes a = 41h: 3 bytes a = 70h: 15 bytes a = 71h: 4 bytes a = 72h: 1 bytes a = 73h: 1 bytes		

11.11 US (a 40h p (Display Power Control)

Code: 1Fh 28h 61h 40h p

p: Set display power ON / OFF / Auto-ON

Definable area:

p = 00h: Power OFF (Display OFF, power save mode)

p = 01h: Power ON (Display ON)

p = 80h: Display Power OFF, automatic ON when touch detected.

Default: p = 01h

Function: Control display power ON / OFF / Auto-ON.

For p = 80h, display power setting automatically returns to p = 01h (power ON) upon detection of a touch.

Display power OFF applies until the next display power ON or Initialize command, or VCC power cycling.

11.12 US (a 48h m w (Power Saving Mode)

Code: 1Fh 28h 61h 48h m w

m: Mode

w: Wakeup method

Definable area:

m = 00h: Power down mode m = 01h: Sleep mode

w = b7(upper bit), b6, b5, b4, b3, b2, b1, b0(lower bit)

W - D1	(upper bit), bo, bo, b4, bo, b2, b1, bo(low	er bit)				
bit	0	1				
b7	No wakeup on USB VBUS	Wakeup on USB VBUS rising edge				
b6						
b5	Refer to th	Refer to the following list				
b4		-				
b3						
b2	Reserved					
b1						
b0	No wakeup on touch	Wakeup on touch				

^{*} If w = 00h (no wakeup methods are set), return to normal operation is only possible by external reset or VCC power cycling.

Ī	b4	b5	b6	GPIO wakeup condition	
	0	-	-	No wakeup on GPIO input	
Ī	1	0	0	Wakeup on GPIO LO level	
ſ	1	0	1	Wakeup on GPIO falling edge	
Ī	1	1	0	Wakeup on GPIO HI level	
	1	1	1	Wakeup on GPIO rising edge	

Function: Transition to power saving mode and set the wakeup method

The communication interfaces (USB/ UART/ I^2C) do not function during power saving mode. Current consumption can be further reduced if wakeup by touch is not required (b0 = 0).

The current value of volatile settings (eg, Backlight Brightness Level Setting) are retained in sleep mode, but are not retained in power down mode. On exiting power down mode, settings are restored to initial defaults.

11.13 US (a 49h p (Touch Scan Period Setting at Power Saving Mode)

Code: 1Fh 28h 61h 49h p

p: Touch scan period

Definable area:

 $04h (4ms) \le p \le FEh (254ms)$

Default:

Memory switch (MSW61)

Function:

Set the touch scan period for power saving mode

Higher values result in lower power consumption during power saving mode at the expense of longer response time for touch detection.

This setting is not used if wakeup on touch is not set when entering power saving mode (b0 = 0).

11.14 US K 70h a (Touch Level Read)

Code: 1Fh 4Bh 70h a

a: Read mode

Function: Send touch level information of FLETAS touch panel when sending the command.

This command is used to adjust the sensitivity with the product tool "GTOMP".

The detail of the transmission contents is not disclosed in principle.

12 Connectors

12.1 DVI: CN1

Connector: TCX3253-611187(HDMI connector Type A), or equivalent

Pin No.	Terminal	Content	Pin No.	Terminal	Content
1	TMDS data2 +	-	2	TMDS data2 shield	-
3	TMDS data2 -	-	4	TMDS data1 +	-
5	TMDS data1 shield	-	6	TMDS data1 -	ı
7	TMDS data0 +	-	8	TMDS data0 shield	ı
9	TMDS data0 -	-	10	TMDS clock +	ı
11	TMDS clock shield	-	12	TMDS clock -	ı
13	NC	No connection	14	NC	No connection
15	SCL	DDC clock	16	SDA	DDC data
17	DDC/ CEC ground	Ground	18	VCC	DDC power
19	Hot plug detect	-			

12.2 USB: CN2

Connector: ZX62-AB-5PA (Micro USB), or equivalent

Pin No.	Terminal	Content
1	VBUS	VBUS
2	D-	Data -
3	D+	Data +
4	ID	NC
5	GND	Ground

12.3 UART, I²C : CN5

Connector: JST SM12GB-GHS-TB, or equivalent

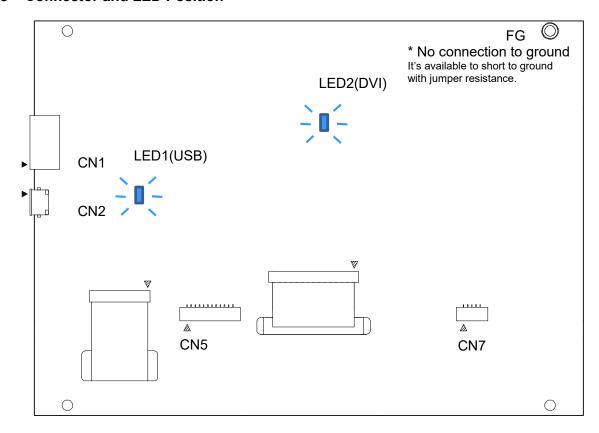
Pin No.	Terminal	Content		
1 IC		Internal connection		
2	GPIO	For power saving mode wakeup		
3	IC	Internal connection		
4	IC	Internal connection		
5	SDA	I ² C data		
6	/IRQ	Interrupt output (I2C data available)		
7	SCL	I ² C clock		
8	/RESET	Reset input		
9	NC	No connection		
10 GND		Ground		
11	TXD	UART send		
12 RXD		UART receive		

12.4 Power connector: CN7

Connector: JST SM05B-GHS-TB, or equivalent

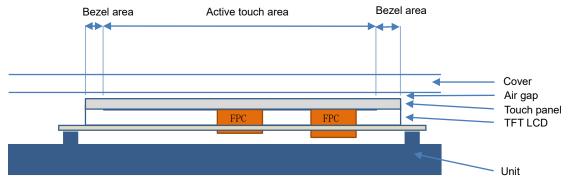
Pin No.	Terminal	Content	
1	VCC	+5V	
2	GND	Ground	
3	VCC	+5V	
4 GND		Ground	
5 NC		No connection	

12.5 Connector and LED Position



13 Installation Method

FLETAS touch panels are made of glass. When using this product, please be sure to install a protective overlay such as cover glass, acrylic plate, etc. Since this touch panel is capacitive type, touch won't work if a conductive material is placed on the touch area or bezel area. Please use non-conductive material like a glass or acrylic panel as a cover. An example is shown below.



Installation example

- Because edges and corners are sharp of FLETAS touch panel, please be careful with installation.
- If it gives a strong shock it may cause destruction.
- Do not hold a cable (FPC) of FLETAS touch panel. Also, do not install such as to stress the cable.
- Please handle this product carefully because it is a precision part. When holding this product, please touch PCB edge, not FLETAS touch panel.

14 Memory Switch

Each parameter shown in the below table is set by the value of each memory switch at power-on.

Switch No.	Function	Valid range	Default
0-4	Reserved	-	-
5	Brightness level setting	00h–FFh	FFh
6-45	Reserved	-	-
46	I ² C slave address setting for HID (*1)	08h–77h, FFh (invalid)	51h
47	I ² C slave address setting for Noritake original commands	00h, 08h–77h, 88h–F7h (*2)	50h
48	UART baud rate setting 00h: 38,400bps (default) 01h: 4,800bps 02h: 9,600bps 03h: 19,200bps 04h: 38,400bps 05h: 57,600bps 06h: 115,200bps	00h–06h	00h
49	UART parity 00h: None 01h: Even 02h: Odd	00h–02h	00h
50-57	Reserved	-	-
58	Touch sensitivity (signal gain) setting (*3)	00h–0Fh	06h
59	Touch sensitivity (threshold) setting	00h–FFh	50h
60	Reserved	-	-
61	Touch scan period setting at power saving mode (ms)	04h (4ms)–FEh (254ms)	20h (32ms)
62	Touch sensitivity setting selection at startup 00h: Apply the setting values of memory switch 58 and 59 01h: Apply touch setting package value	00h, 01h	00h
63	Touch setting package selection at startup 00h: Factory setting 01h: Touch setting package 1 02h: Touch setting package 2 03h: Touch setting package 3 04h: Touch setting package 4	00h – 04h	00h

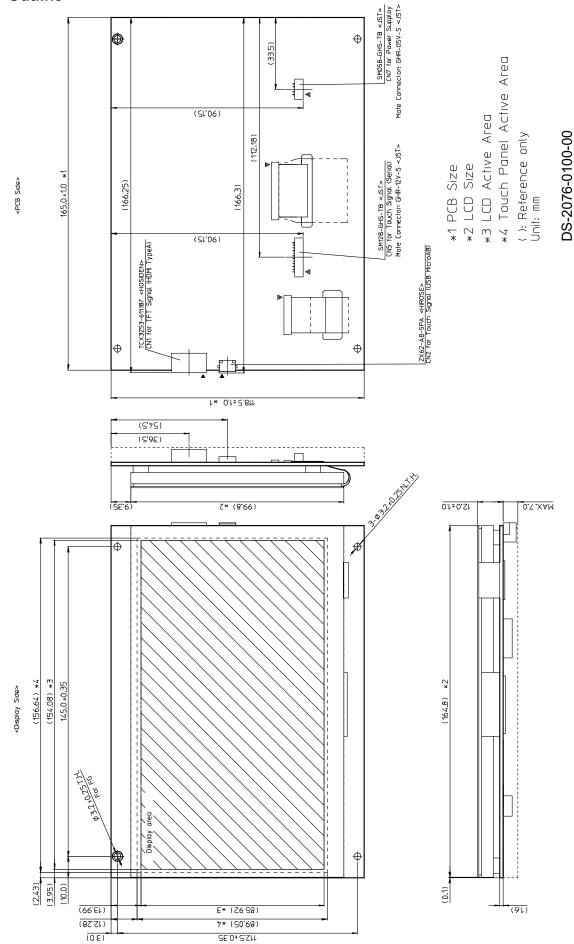
Note: Module operates with default value if memory switch value is outside the valid range.

^{*1:} If MSW46 value is the same with lower 7bit of MSW47 value, MSW46 becomes invalid, and MSW47 takes precedence.

^{*2:} If bit 7 is '1', this product will also respond on the general call address (00h).

^{*3:} Generally, MSW 58 should not be changed from the default value (06h). Touch sensitivity adjustments, if necessary, should be made by changing the threshold value only (MSW 59).

15 Outline



16 Firmware Version Revision History

Firmware	Contents
version F150 or later	Initial issue
r 150 or later	Illidal Issue

Revision history

Spec.No.	Date	Revision
Spec.No. DS-2076-0000-00	Date Sep. 27, 2019	Initial issue